Skills and knowledge components:

Progression document building from previous year's learning

<u>Music</u>

Skill	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Controlling	Sing echo	Follow	Use voice to good	Sing songs from	Sing in tune,	Show control,	Sing or play
sounds	songs and	instructions	effect,	memory with	breathe well,	phrasing and	from memory
through	perform	on how and	understanding the	accurate pitch and in	and pronounce	expression in	with
singing and	movements	when to	importance of	tune.	words, change	singing.	confidence.
playing (performing)	to a steady beat. Explore singing at different speeds and pitch to create moods and feelings. Discover how to use the voice to create loud and soft	sing/play an instrument. Take part in singing. Take notice of others when performing. Make and control long and short sounds (duration). Explore	warming up first. Sing songs in ensembles, following the tune (melody) well. Perform in an ensemble with instructions from the leader. Make and control long and short sounds using voices and instruments, including simple	Show control in voice and pronounce the words in a song clearly (diction). Maintain a simple part within an ensemble. Play notes on instruments clearly and including steps/ leaps in pitch. Improvise (including call and response).	pitch and dynamics. Sustain a rhythmic ostinato/ drone/ melodic ostinato (riff) (to accompany singing) on an instrument (tempo/ duration/ texture). Perform with control and awareness of	Hold part in a round (pitch/structure). Perform in solo and ensemble contexts. Improvise independently with increasing aural memory.	Take turns to lead a group. Maintain own part in a round/ sing a harmony/ play accurately with awareness of what others are playing. Play more complex



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	sounds.	pitch– high	improvisation.		what others are		instrumental
		and low.			singing/ playing.		parts.
					Improvise within		Perform in
					a group using		live contexts,
					more than 2		accounting for
					notes.		musical
							dimensions.
Creating and	Dlav	Make a	Carofully chaosa	Compose and	Compose and	Lice a variaty of	Compose and
Creating and	Play		Carefully choose	Compose and	Compose and	Use a variety of	Compose and
developing	instruments	sequence of	sounds to achieve	perform simple	perform	different musical	perform
musical ideas	to a steady	long and	an effect (including	melodies (limited	melodies using	devices including	melodies
(composing)	beat.	short sounds	use of ICT).	notes).	three or four	melody, rhythms	using five or
		with help			notes.	and chords.	more notes.
	Understand	(duration).	Order sounds to	Use sound to create			
	how to hold		create an effect	abstract effects	Make creative	Compose and	Show
	and play an	Clap longer	(structure-	(including using ICT).	use of the way	perform	confidence,
	instrument	rhythms with	beginnings/endings).		sounds can be	melodies using	thought and
	with care.	help.		Create/ improvise	changed,	four or five	imagination in
			Create short musical	repeated patterns	organised and		selecting



Skills and knowledge components:

	Explore the different sounds instruments make. Choose an instrument to create a specific sound.	Make different sounds (high and low– pitch; loud and quiet– dynamics; fast and slow-tempo; quality of the sound- smooth, crisp, scratchy, rattling, tinkling etc.– timbre).	patterns. Create sequences of long and short sounds- rhythmic patterns (duration). Play instruments with control and exploring pitch Start to explore simple compositions with two or three notes.	(ostinato) with a range of instruments. Effectively choose, order, combine and control sounds (texture/ structure).	controlled (including ICT). Create accompaniments for tunes using drones or melodic ostinato (riffs). Create rhythmic patterns with awareness of timbre and duration.	notes. Create own songs (raps- structure). Record own compositions.	sounds and structures to convey an idea. Create music reflecting given intentions and record using standard notation. Use ICT to organise musical ideas. (Combine all musical dimensions).
Responding and reviewing (appraising)	Choose different instruments, including	Hear the pulse in music. Hear	Identify the pulse in music. Recognise changes in timbre (sound	Know the difference between pulse and rhythm. Internalise the pulse	Know how pulse stays the same but rhythm changes in a	Know how pulse, rhythm fit together. Use a range of	Identify dimensions of music in songs



Skills and knowledge components:

the voice,	o different	quality- smooth,	in music.	piece of music.	words to	and pieces of
create sound effects in play. Investigat a variety of ways to create sound wit different materials. Experime performin songs and music together with body movemen to a stead beat.	moods in music. Identify texture- one sound or several sounds? Choose sounds to represent different thing. Provide opportunities to play tuned/ untuned instrumonts	crisp, scratchy, rattling, tinkling etc.), dynamics (loud and quiet), tempo (fast and slow) and pitch (high and low). Start to recognise different instruments.	Start to use musical dimensions vocabulary to describe music– duration, timbre, pitch, dynamics, tempo, texture, structure. Use these words when analysing music/performances.	Listen to several layers of sound (texture) and talk about the effect on mood and feelings. Use more musical dimensions vocabulary to describe music– duration, timbre, pitch, dynamics, tempo, texture, structure, rhythm, metre, riff, ostinato, melody, harmony. Identify patterns	describe music (eg. duration, timbre, pitch, dynamics, tempo, texture, structure, beat, rhythm, silence, riff, ostinato, melody, chord, staccato, legato, crescendo, diminuendo). Use these words to identify strengths and weaknesses in own and others' music.	music. Use musical vocabulary confidently to describe music. Work out how harmonies are used and how drones and melodic ostinato (riffs) are used to accompany singing. Use knowledge of how lyrics reflect cultural context and



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					in music.		have social meaning to enhance own compositions. Refine and improve own/ others' work.
Listening and applying knowledge and understanding	Express feelings in music by responding to different moods in a musical score. Listen to music and respond by using hand and whole body	Listen for different types of sounds (provide opportunities to listen to live music). Know how sounds are made and changed. Use voice in different	Listen carefully and recall short rhythmic and melodic patterns. Use changes in dynamics, timbre and pitch in music. Make sounds and symbols to make and record music (graphic scoring). Know music can be played or listened to for a variety of	Use musical dimensions together to compose music. Introduce simple notation (crotchet, quaver). Play with a sound- then-symbol approach. Use silence for effect and know symbol for a rest. Describe different	Combine sounds expressively (all dimensions). Read notation- single part. Know that sense of occasion affects performance. Describe different purposes of music in history/	Create music with an understanding of how lyrics, melody, rhythms and accompaniments work together effectively (pitch/texture/ structure). Read and perform using extended notation- both	Use increased aural memory to recall sounds accurately. Use knowledge of musical dimensions to know how to best combine them. Know and use standard



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movements.	ways to	purposes (in history/	purposes of music in	other cultures.	single and	musical
Listen to different sounds (animal noise, water etc.) and respond with voice and movement.	create different effects.	different cultures).	history/ other cultures.		layered parts. Describe different purposes of music in history/ traditions/ other cultures.	notation to perform and record own. Introduce notation recorded on a stave. Develop an understanding of the history of music.